

# My Life with Master

When the Master issues a Command

Master **FEAR** + **Self-Loathing**  
vs  
minion **Love** - **Weariness**

Providing aid  
Provide **Love** - **Weariness** in dice

Being captured  
**Weariness** > REASON

Making Overtures to Connections

minion **REASON** - **Self-Loathing**  
vs  
connection **FEAR** - REASON

The Horror Revealed  
**Self-Loathing** > **Love** + REASON

Violence against NPC opponents

minion **FEAR** + **Self-Loathing**  
vs  
opponent **REASON** + **Weariness**

Triggering Endgame

The minion resists a command and  
**Love** > **FEAR** + **Weariness**

Villainy against NPC opponents

minion **FEAR** + **Self-Loathing**  
vs  
opponent REASON

Testing for the death of the Master during Endgame

minion **Love** - **Weariness**  
vs  
Master **FEAR** + **Self-Loathing**

Violence or Villainy against a PC

minion **FEAR** + **Self-Loathing**  
vs  
minion opponent **FEAR** + **Self-Loathing**

**Love** increases on  
An Overture

**Weariness** increases on  
Failed Violence  
Failed attempt to kill Master

**Self-Loathing** increases on  
A failed overture  
Successful Violence or Villainy